



## USE ME 15mm Science Fiction Example Rosters for Play

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USE ME 15MM SCI-FI FORCE ROSTER							
LEAGUE OF YORDAN (ION AGE)				PLAYER NAME:			
No	CHARACTER NAME	MINIATURE DESCRIPTION	CHARACTER TYPE	ELAN	MOVEMENT	WEAPONS	(ARMoured) NOTES / SPECIALS
1	EMERITAS MCGILL	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	SQUAD LEADER
2	ANTON (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
3	LIBERMAN (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
4	BAKER (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
5	GIBBS (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
6	TEAGUE (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
7	BOOMER (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
8	OPPUS (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
9	EBER (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
10	MARCELLE (MUS)	MUSTERMAN	INFANTRY	4	4	STANDARD RIFLE	
11	EMERITAS TULL	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	SQUAD LEADER
12	WICK (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
13	JURGEN (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
14	CALSAGE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
15	APPLE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
16	KEYSTONE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
17	ZIGGIE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
18	VAGRE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
19	MARISOTTE (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
20	VELTET (MUS)	MUSTERMAN	INFANTRY	3	4	STANDARD RIFLE	
21	551ST 2ND BAT TRAN (1)	APC	LIGHT VEHICLE	3	12	VEHICLE AUTOMATIC	(A) TROOP TRANSPORT FOR FIRST SQUAD
22	551ST 2ND BAT TRAN (2)	APC	LIGHT VEHICLE	3	12	VEHICLE AUTOMATIC	(A) TROOP TRANSPORT FOR SECOND SQUAD
23	551ST 2ND BAT (1)	TANK	HEAVY VEHICLE	3	8	VEHICLE AUTOMATIC	SQUAD LEADER LIGHT TANK
24	551ST 2ND BAT (2)	TANK	HEAVY VEHICLE	3	8	VEHICLE AUTOMATIC	LIGHT TANK
25	551ST 2ND BAT (3)	TANK	HEAVY VEHICLE	3	8	VEHICLE AUTOMATIC	LIGHT TANK

This example force is a pair of squads with two armoured transports and three tanks in support. They depict typical infantry with transport and vehicle support. This force is taken from Alternative Armies own Ion Age setting and if you wish to create this force exactly in your games you will need the following packs from the HOF range.

**HOF5 Muster Command (10) (numbers 1-10)**

**HOF6 Muster Infantry (10) (numbers 11-20)**

**HOF22 (1) x 2 (numbers 21-22)**

**HOF18 (1) x 3 (numbers 23-25)**

The total cost of this force is £37.00. Use code LBA05 for plastic bases.

**USE ME 15MM SCI-FI  
FORCE ROSTER**

LEAGUE OF CANLASTER (ION AGE)				PLAYER NAME:			
No	CHARACTER NAME	MINIATURE DESCRIPTION	CHARACTER TYPE	ELAN	MOVEMENT	WEAPONS	(ARMOURED) NOTES/SPECIALS
1	LORD GREY	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A ) SQUAD LEADER
2	W. HENRY	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
3	R. JONES	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
4	G. TRAVELLE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
5	H. MORGAN	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
6	SIR PERCY	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A ) SQUAD LEADER
7	Q. BLAND	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
8	L. LANDSDOWN	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
9	T. DELANCEY	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
10	I. DUNSTANE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
11	SIR FELIX	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A ) SQUAD LEADER
12	A. TALDANE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
13	W. AQUATANE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
14	K. GORE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
15	N. MUNCE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE	( A )
16	SIR EVON	RETAINED	INFANTRY	4	6	SUPERIOR RIFLE	( A ) SQUAD LEADER
17	P. NORTH ESQ	RETAINED	INFANTRY	4	6	SUPERIOR RIFLE	( A )
18	C. SYMTHE	RETAINED	INFANTRY	4	6	SUPERIOR RIFLE	( A )
19	S. CLOUTH	RETAINED	INFANTRY	4	6	SUPERIOR RIFLE	( A )
20	L. WENDLE	RETAINED	INFANTRY	4	6	SUPERIOR RIFLE	( A )
21	SIR GRANVILLE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A ) SQUAD LEADER
22	U. RUFFE ESQ	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A )
23	V. DEGRAVE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A )
24	E. SMITHE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A )
25	G. KENDLE	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A )
26	SIR OPEL	RETAINED	INFANTRY	5	6	SUPERIOR RIFLE GRENADE	( A ) SQUAD LEADER
27	J. BLOWN	RETAINED	INFANTRY	5	6	HEAVY WEAPON	( A )
28	M. PIKE	RETAINED	INFANTRY	5	6	HEAVY WEAPON	( A )
29	M.STAFF	RETAINED	INFANTRY	5	6	HEAVY WEAPON	( A )
30	E. BURGOINE	RETAINED	INFANTRY	5	6	HEAVY WEAPON	( A )

This example force is a platoon of six five character squads. These squads are all infantry and depict a force of power armoured elite infantry armed with superior rifles. This force is taken from Alternative Armies own Ion Age setting and if you wish to create this force exactly in your games you will need the following packs from the HOF range.

**HOF1 Retained Command (10) (numbers 1-10)**

**HOF2 Retained Infantry (10) (numbers 11-20)**

**HOF3 Retained Heavy Weapons (10) (numbers 21-30)**

*The total cost of this force is only £10.50. Use code LBA05 for plastic bases.*